

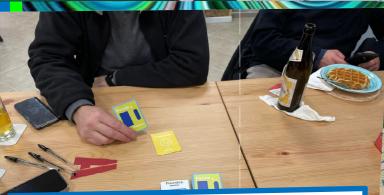
Each player take a card with his target word.
At his turn every player has to say a word connected to the previous one: he will try to say his target word or to drive another player to say it.



SAY A WORD



PUSH THE BUZZER AND QUESTION YOUR OPPONENT'S WORDS



SAY YOUR TARGET WORD



WIN THE GAME

Designed by: Pietro Gabrielli Developed by: GAM eStudio — Italy



E OUT!

COMPONENTS

- 310 cards words
- 10 Special cards
- 1 Buzzer

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