



WooM is an area control game in which each player represents one Corporation.

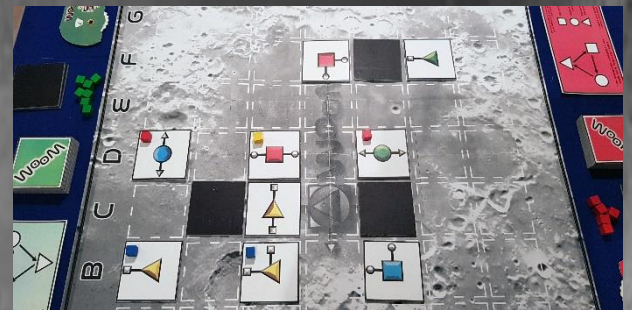
Each of the nine tiles owned by each players represents a Mining Bot with its own territorial supremacy opposed to other Corporations' ones.

Each player must try to neutralize as many opposing Bots as possible while protecting his conquests.

The situation can always change making the right move at the right time.



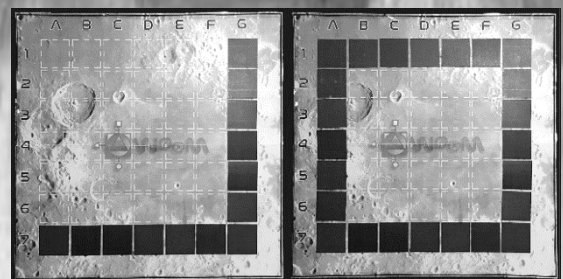
This is the asteroid ... go my brave Bots and take control of it!



As they dig for valuable minerals, they interact with opposing Bots by moving, rotating and placing obstacles.



With the Launch selectors, everyone secretly chooses the landing area of the Bot, but what if others have the same idea?



For 2 or 3 players, just limit the landing areas with the neutral tiles provided.

2-4 12+ 45'

COMPONENTS

- 1 Board and 4 summary sheet
- 4 Launch selectors in 4 colors
- 28 tokens in 4 colors
- 30 black neutral tiles
- 36 Bots tiles in 4 colors

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