STRATEGY, DLUFF AND RISK FOLLEGT HORE GENS AND WIN You are international thieves who have just carried out the robbery of the century, stealing the largest load of precious gems in history from a famous auction house. Returning to your lair, however, you cannot agree on the partition. To get out of the impasse, the boss offers you a solution: play it in a series of bets. Whoever bets better than the others will have the chance to collect the most gems and win the game.



Each player draws three gems. The first player bets on how many gems of each color have been drawn by all the players



The next player can now fold, raise or doubt



If the player doubts the other players must vote for one of the two challengers and choose to bet more gems.

Whoever wins accumulates his gems and those of whoever has lost the bet



The player who has accumulated more gems than his opponents wins the game



COMPONENTS

- 198 Gems

- Game board, 7 safe tiles

- 12 vote cards

- 1 token

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